

Walter Barroso

Senior Designer — UX & UI Product Design
São Paulo, Brazil / BRT (UTC-3)

Email: walterbarrosodesign@gmail.com
Phone: +55 13 99175-7406
Portfolio: <https://wabnbk.wixsite.com/waltport>
(Pass: walter11)

Designer with **12 years** across product, UX, UI, brand, graphic, and industrial design for global companies and startups. My strengths are: **UX/UI Design, Graphic Design, Design Management, Design Strategy**. Currently contributing to **LawnStarter**, a fast-growing tech startup for lawn/outdoor services, with a focus on user experience, design consistency, engagement, and customer satisfaction. Past consulting at **CharterUp** (“Uber for buses” in the US) building the design component library and standardizing the design language to support rapid scaling.

TECH SKILLS

- Figma
- ClickUp
- Miro
- Jira
- Slack
- Adobe Photoshop
- Adobe Illustrator
- Adobe InDesign

PROFESSIONAL EXPERIENCE

- **Senior Product Designer** - Jan 2024 – Present
LawnStarter · Austin, TX (Remote)
 - Led **Signup Revamp** delivering a **30% increase** in signup conversion since launch.
 - Co-created **LawnStarter’s newest sub-brand**, ensuring cohesive identity aligned with the company’s expansion strategy.
 - Built **SEO and SEM pages** optimized for performance and discoverability to drive organic and paid traffic.
- **UX/UI Senior Consultant** - Dec 2023 – Dec 2024
CharterUp (“Uber for buses”) · Austin, TX (Remote)
 - Developed the **design component library** and standardized the **design language**.
 - Collaborated cross-functionally to improve **usability, accessibility, and visual consistency** across a scalable charter bus marketplace.
- **Senior UX/UI Designer** - Oct 2022 – Dec 2023
SideChef · São Paulo/SP
 - End-to-end responsibility for **creating, executing, prototyping, and testing** updates to existing features in partnership with design leadership.
 - Holistic focus on **brand, business, digital design, and user interaction** across platforms.
- **Product Design Manager** - Jun 2020 – Oct 2022
Zhejiang Zhengte Co. · Shanghai/China
 - Managed the **Shanghai team** across Digital & Physical Product Design, Branding, Engineering, and Marketing.
 - Delivered UX/UI products from **idea to execution**, including marketing, e-commerce, and graphic materials for North America, Europe, and Asia.
 - Coordinated strategy with **sales and marketing teams** in the Netherlands and United States.

- **UX/UI Design Specialist** - Aug 2020 – Jul 2021
Reeler · Shanghai/China
 - Head of Design for a **live-streaming events** product using users' smartphones/multi-camera setups.
 - Built brand guidelines, logo, market approach, **POP prototype wireframes**, and **MVP UX/UI**; managed a **team of 3**.
- **Product Design Manager** - Nov 2019 – Jun 2020
PepsiCo · Shanghai/China
 - Managed part of the **internal Design & Innovation** team across major brands.
 - Led **product and experience design** initiatives, collaborating with teams in **APAC/Greater China** and cross-culture partners in **Egypt** and **Thailand**.
- **Product Designer** - Jan 2018 – Nov 2019
Dirk Wynants Design Works · Detao Cluster of Innovation · Shanghai/China
 - UX/UI designer for clients in **China** and **Belgium**; full design process from **research to prototyping**.
 - Delivered lectures on **User Experience (UX)**, **Ergonomics (physical & digital)**, and **Design Project completion** at Shanghai Institute of Visual Arts.
- **UX/UI Designer** - Feb 2015 – Dec 2017
Hausmart Brasil (Online Design Platform) · São Paulo/Brazil
 - Product Designer (UX/UI) for a platform serving **Interior Design professionals** (client management, income, and supply chain).
 - Drove **UX/UI problem-solving, marketing strategy & decision-making, graphic design/branding**, and **project management**.

SKILLS

- | | | |
|--------------------------|------------------------|----------------------|
| ● Product Development | ● User Journey | ● Junior/ Mentorship |
| ● User Research | ● Team Brainstorms | ● Team Management |
| ● Market Research | ● Digital Prototyping | ● Project Management |
| ● User-Centered Approach | ● Physical Prototyping | |
| ● Planet-Centric Design | ● Creative Workshops | |

EDUCATION

- | | |
|--|---|
| <ul style="list-style-type: none"> ● Visual Elements of UI Design(Jul 2021–Dec 2021)
<i>UX and UI in Digital platforms - California Institute of Arts</i> ● UX - User and Market (Jun 2019)
Beijing University - A deep understanding of user and Market research in User-centered Design. ● UX - User and Market (Apr 2019)
Shanghai Institute of Visual Arts - User and Market approach for product design - How to create better digital products | <ul style="list-style-type: none"> ● Architecture and Design (2011–2015)
Bachelor of Architecture - Catholic University of Santos ● Architecture and Design (2014–2015)
Bachelor of Architecture - Exchange program / Coimbra University ● Product and Graphic design (2009–2010)
Associate Degree - Academia Brasileira de Artes |
|--|---|